



# MHSeA Spring Season 2022

## League of Legends Registration Information

Last year's season along with the Fall Exhibition Tournament have helped us continue to define rules and regulations for the MHSeA. We have made our best effort to further expand on current rulings in addition to adding definitive rulings on a variety of situations that came up during those events. If you have any questions about a rule or you think a rule/regulation should be added contact James Young.

**Read this registration document AND the Rules and Regulations document in full before registering.**

If you have ANY questions, contact League Convener (James Young) at [lolconvener@mhsea.ca](mailto:lolconvener@mhsea.ca)

Please make sure to check your junk mail and filters as we have had issues in the past with emails getting bounced back.

**Registration Deadline: March 3, 2022**

**Registration Link:** [bit.ly/mhseaspring2022](https://bit.ly/mhseaspring2022)

1) Register through the link above. The **Team Captain or Coach** will register the team and then invite players to their team. Please review team name regulations in the rules document. Rosters are capped at 10; however on Battlefy teams are set to allow for 11 people to register to allow for the coach to be added if they wish. The coach is not required to add themselves to the team on Battlefy.

2) The main contact email **must** be the teacher/coach in charge and should be sent to the league convener by email after registration is complete.

3) Double check details before completing the registration.

- Pay attention to special characters in player account names. Example, “ø” is different from “0” and “O”. Incorrect registrations could result in players being disqualified from games.
- Changes after submission will need to be made manually by the MHSeA. Any changes made by players may not register on Battlefy and could result in incorrect rosters

4) After registration the Convener will contact the Teacher/Coach so they may submit a list of their player names. We no longer collect this info through Battlefy

5) After registration the Teacher/Coach and 1 or 2 team captains (per team) must join the MHSeA Official Discord Server. This link will be sent out to the teacher/coach.

6) On March 8th at 430 PM there will be a half hour coach’s meeting held over Microsoft Teams. All coaches are required to attend.

**Fee:**

\$150 fee per team. (i.e. if you register 2 teams you pay \$300).

Once registration has been confirmed (we have received your main contact email and you have joined the Discord) we will send you a digital invoice with details regarding payment.

**At school play:**

We require teams to play from school. Please consult the Rules Document for more information.

**Streaming:**

We encourage teams to stream their games.

1) It is the responsibility of the coach to make sure their players have all necessary media release forms as required by their school/division if they wish to stream.

2) If a team wishes to stream the game they must ask the other team for permission **before** the game starts. Teams have the right to ask the game not be streamed.

3) You may only stream the game in Spectator Mode in order to prevent the possibility of cheating. In order to be a spectator, the player spectating must be in the lobby **when the game starts**.

4) Only other rostered players on the team (or the coach/teacher) may spectate/stream.

5) Members of the MHSeA board may also ask for permission to stream your games for promotional purposes