

November 10, 2020 MHSEA meeting

In attendance: Andrew, Brian, Daniel, James, Liang, Shawn, Steph, Tyler, Quinn

Regrets: Greg

Review and adoption of last meetings minutes

Brian: Please ensure you spend about 5-10 minutes reviewing previous minutes before meetings  
President's report (Brian)

Brian: In communication with a lot of orgs about esports. Haven't spent too much time on it since this year is in a state of flux. In contact with BC, Ontario, QC but nothing has been set. If we continue to grow we might be approached by more orgs for visibility

Brian: Some Orgs are looking to get some cross provincial teams and matches going, what are peoples thoughts abouts these? These are organizations that aren't necessarily high schools.

James: We wouldn't necessarily have club sports having matches with high school teams, would this be any different?

Shawn: We are based out of high school and have those educational intuitional rules tied to esports. Clubs probably won't have the same mind set as we would for esports in schools

Vote: we will not allow MHSEA to be a conduit for recruitment to other organizations.

Vote has consensus (unanimous)

Vote: We will allow educational material to be forwarded by orgs to MHSEA members

Vote has consensus (unanimous)

Brian: ATC has broadcasters and are interested in streaming a championship series online and broadcasted here at ATC by students. If we get possible games like Rocket League, Super Smash Bros going then we can have ATC stream and cast it.

Vote: Should we allow ATC students to broadcast championship games

Vote has consensus (unanimous)

VP Report (James)

- LoL Fall Tournament

James: 3 teams so far we need more though please Deadline is Monday. Battlefly is easy to register with but some quirks with it, stay patient with it during the tournament and record and remember any problems you might have. If you don't have enough for a team remember we can partner up with other schools to ensure your students can play. Posters available with MHSEA info. Ask and you shall receive it!

Please make sure you are getting in touch with kids to register your kids, the deadline is fast approaching! Spread the word with your colleagues to ensure more visibility!

## VP Report (Tyler)

Tyler: sent out more emails about using the word “Season” “Championship” and such since Riot has said those things can’t happen in their game without Riot approval (which we don’t have). We also must ensure that we have something of the like to “Riot is not associated with any events...” etc.

James: We can break the season into tournaments to abide by Riots new rules.

## Treasurer Report (Stephanie)

Steph: Good news, we have cheques! Finally can issue receipts – The bad: a lot of schools paid for the previous season, I have the information, I have not done any refunds. If we refund all the schools we are in the red. We’ll wait until after registration date to refund school

Vote: Refund schools who do not register fall tournament that had registered for last years spring season

Vote has consensus (unanimous)

## Items

- Liang & Sean - Rocket League

Shawn: Tournament held last week for a dry run to see how it would go. Proposed Rocket League Tournament

Please read document

[https://studentsrsd-my.sharepoint.com/:w:/g/personal/shawn\\_sadler\\_srsd\\_ca/EbMtGz7iq0IJvdcpuKR\\_ah4BL\\_uecNF258HhGITq1ZrO8w](https://studentsrsd-my.sharepoint.com/:w:/g/personal/shawn_sadler_srsd_ca/EbMtGz7iq0IJvdcpuKR_ah4BL_uecNF258HhGITq1ZrO8w)

Weekly tournament within RL. Best of 16 since it’s built into the game and just nice to use, very easy for us to run. Over the course of a couple of months we would have a team earning points and then a championship at the end of the season

A tournament would take 1h – 2h if there is a full 16 teams. Once it starts, it runs itself. Students will be loaded into their matches automatically. Points are mentioned in the document. Teams would be 3v3. Standard rules apply, Tournament name/password is needed – this would be done through Discord and the teammates would join custom tournament through rocket league – this is done 15 minutes before it starts. Students register without the teachers so that makes it nice too. If the team isn’t joined by the time starts then the tournament begins without them. Team captains should be responsible for making sure team is ready.

Wednesday evening 6pm (can be fluid) Not sure when this would happen during the year for the season. Tournaments are single elimination. Teams would get points based on winning games, winning stages (best of 3s) and placements in the tournaments.

Toornament would be used just to track the weekly tournaments over the course of a season but games would all be handled through RL in game.

Up to 3 teams per school +1 if all girls/LBGTQ+. 5 players max each team (no swapping)

Read the document for all the season details

We should also have a dry run tournament before the season to ensure students know what they are doing.

In the discord we can have tournament codes set up for the Captains to use with their team

Coaches can't actually spectate the games. Please ensure that players screenshot any questionable behaviour so that MHSEA can act appropriately to make this safe and inclusive.

Need someone to help out with this, but this is a game that largely runs itself and the work is pretty minimal for coaches.

25\$ per team with a banner for the winner.

Brian: This could be a great opportunity to do some Shoutcasting as well!

Andrew: Could we copy official RL rules for maps and settings? This may help us run the season

Quinn: When do we start this season?

Shawn: Look at the document for potential dates for the season. Warm up tournament before Christmas break. Then season will start in Jan.

Shawn: We can have divisions if there is a lot of popularity, perhaps having top of bottom division gets pushed up to an upper division and vice versa for the bottom team for the top division.

Vote: adopt the Rocket League esports as proposed by Shawn?

Vote has consensus (unanimous)

- Andrew – Smash Bros

Andrew: Investigating still for online and remote play. Stealing a large set of rules from an online resource. This is an individual game. Max 5 players per team but it would be all 1v1 games. Communication would be done through Battlefy. Friend codes would be shared through players on Battlefy too. Matches have to be tightly scheduled through Battlefy. The season would be mini types of tournaments that would have start/stop times for matches. Will be testing this system out with my students, and report back with how that goes, at that point we can plan a season to set dates afterwards. Perhaps a season that starts in Feb would be good.

- Contingency Plans if we go Red and schools close

Quinn: Prob never gonna happen.

Brian: All schools need to have a plan if it does happen, but we are planning our esports without being at school so we should keep planning esports

Vote: Continue with esports if schools go Red and close?

Vote has consensus (unanimous)

- Connecting with outside the province organizations
- Posting meeting minutes online

Brian: We should start doing this once they have looked over by MHSEA members

Vote: Starting from this meeting on Nov. 10 minutes will be posted on MHSEA once adopted

Vote has consensus (unanimous)

- Promoting MHSEA ideas

Brian: Post to social media and share with friends to try to get more schools interested in this!

- AOB

Next meeting date is December: 10<sup>th</sup> 4:00pm (2<sup>nd</sup> Tuesday of every month)